Asymptotic values of zero sum repeated games: evolution equations in discrete and continuous time

Guillaume Vigeral

Abstract—We consider some discrete and continuous dynamics in a Banach space involving a nonexpansive operator \( J \) and a corresponding family of strictly contracting operators \( \Phi(\lambda, x) := \lambda J(\frac{1}{\lambda} - x) \) for \( \lambda \in [0,1] \). Our motivation comes from the study of two-player zero-sum repeated games, where the value of the \( n \)-stage (resp. \( \lambda \)-discounted) game satisfies the relation \( v_n = \Phi(\frac{1}{\lambda}, v_{n-1}) \) (resp. \( v_\lambda = \Phi(\lambda, v_\lambda) \)) where \( J \) is the so-called Shapley operator of the game. We study the evolution equation \( u'(t) = J(u(t)) - u(t) \) as well as associated Eulerian schemes, establishing a new exponential formula and a Kobayashi-like inequality for such trajectories. We prove that the solution of the non-autonomous evolution equation \( u'(t) = \Phi(\lambda(t), u(t)) - u(t) \) has the same asymptotic behavior (even when it diverges) as the sequence \( v_n \) (resp. as the family \( v_\lambda \)) when \( \lambda(t) = 1/t \) (resp. when \( \lambda(t) \) converges slowly enough to 0).

This is a short version, omitting most proofs, of the original article [30].

I. INTRODUCTION

The topic of the asymptotic behavior of trajectories defined through nonexpansive mappings in Banach spaces arises in numerous domains such as nonlinear semigroups theory [4], 7, 8, 13, 14, 18, 28, game theory 16, 20, 21, 26, 28, 29 as well as in discrete events systems [1], 10, 11, 12, 22.

Given a nonexpansive function \( J \) from a Banach space \( X \) to itself, evolution equation

\[
U'(t) = J(U(t)) - U(t)
\]

is a particular case of the widely-studied

\[
U'(t) \in -A(U(t))
\]

for a maximal monotone operator \( A \). Typically, the study of the asymptotics for such evolution equation and its Eulerian and proximal discretizations has been made in Hilbert spaces7 or at least assuming some geometric properties in the case of Banach spaces16, 23. Another usual assumption is the non emptiness of the set \( A^{-1}(0) \).

On the other hand, in the framework of two-person zero-sum games repeated in discrete time, the values \( v_n \) and \( v_\lambda \) of the \( n \)-stage (resp. \( \lambda \)-discounted) game satisfy respectively:

\[
v_n = \frac{J^{n}(0)}{n} = \Phi \left( \frac{1}{n}, v_{n-1} \right)
\]

\[
v_\lambda = \Phi(\lambda, v_\lambda)
\]

where \( J \) is the so-called Shapley operator of the game and \( \Phi(\lambda, x) := \lambda J(\frac{1}{\lambda} - x) \). This operator \( J \) is nonexpansive for the uniform norm, hence \( A = I - J \) is a maximal monotone operator in the sense of [13]. However two unusual facts appears in the study of the asymptotics of those values: first \( A^{-1}(0) \), the set of fixed points of \( J \), is generally empty. Another difficulty lies in the lack of smoothness of the unit ball \( B_{\|\cdot\|_X} \), which might induce oscillations of the discrete trajectories defined above16.

The purpose of this paper is to investigate the relation between several discrete and continuous dynamics in Banach spaces. Because our motivation comes from this game-theoretic framework, we neither make any geometrical assumptions on the unit ball, nor suppose non emptiness of \( A^{-1}(0) \). In continuous time, dynamics that we will consider are (1) as well as non autonomous evolution equations of the form

\[
u'(t) = \Phi(\lambda(t), u(t)) - u(t)
\]

(4) for some parametrizations \( \lambda \). We establish that the quantities defined in (2) and (3) behave asymptotically as the solutions of these various evolution equations. Surprisingly this is true not only when there is convergence; even when they oscillate we prove that discrete and continuous trajectories remain asymptotically close.

Section 2 is devoted to definitions and basic results. In Section 3 we study the relation between the solution \( U \) of evolution equation (1) and related Eulerian schemes, establishing in particular that \( ||v_n - \frac{J^n(0)}{n}|| \) converges to 0. In the process we prove that some classical results (e.g. exponential formula8, Kobayashi inequality[14]) involving the proximal trajectories for a maximal monotone operator \( A \) have an Eulerian explicit counterpart in the case \( A = I - J \).

In Section 4 we consider the non autonomous equation (4). We show that for \( \lambda(t) = \frac{1}{t} \) the solution behave asymptotically as the sequence \( v_n \), and that when \( \lambda \) converges slowly enough to 0 the solution behave asymptotically as the family \( v_\lambda \).

II. DISCRETE TIME MODEL

A. Nonexpansive operators

Let \( (X, ||\cdot||) \) be a Banach space, and \( J \) a nonexpansive mapping from \( X \) into itself:

\[
||J(x) - J(y)|| \leq ||x - y|| \quad \forall (x,y) \in X^2.
\]

We define, for \( n \in \mathbb{N} \) and \( \lambda \in [0,1] \),

\[
V_n = J(V_{n-1}) = J^n(0) \quad \text{and} \quad V_\lambda = J((1 - \lambda)V_\lambda)
\]
Notice that $V_\lambda$ is well-defined because $J((1-\lambda)\cdot)$ is strictly contracting, hence has a unique fixed point.

**Example 2.1:** For any $c \in \mathbb{R}$, the mapping $J$ from $\mathbb{R}$ to itself defined by $J(x) = x + c$ is nonexpansive. In that case, $V_n = nc$ and $V_\lambda = \frac{c}{\lambda}$.

These quantities being unbounded in general (see above), we also introduce their normalized versions

\[ v_n = \frac{V_n}{n} \quad (7) \]

\[ v_\lambda = \frac{V_\lambda}{\lambda} \quad (8) \]

To underline the link between the families $\{v_n\}_{n \in \mathbb{N}}$ and $\{v_\lambda\}_{\lambda \in [0, 1]}$, it is also of interest to introduce the family of strictly contracting operators $\Phi(\lambda, \cdot), \lambda \in [0, 1]$, defined by

\[ \Phi(\lambda, x) = \lambda J\left(\frac{1 - \lambda}{\lambda} x\right). \quad (11) \]

The function $\Phi(\lambda, \cdot)$ can be seen as a perturbed recession function of $J$ because of the nonexpansiveness of $J$.

\[ \lim_{\lambda \to 0} \Phi(\lambda, x) = \lim_{\lambda \to 0} \lambda J\left(\frac{\lambda}{1 - \lambda} x\right) = \lim_{t \to +\infty} \frac{J(tx)}{t} \quad (12) \]

which is the definition of the recession function of $J[25]$.

The quantities $v_n$ and $v_\lambda$ then satisfy the relations

\[ v_n = \Phi\left(\frac{1}{n}, v_{n-1}\right); \quad v_0 = 0 \quad (13) \]

\[ v_\lambda = \Phi(\lambda, v_\lambda) \quad (14) \]

Notice that since $\Phi(\lambda, \cdot)$ is strictly contracting, any sequence $w_n \in X$ satisfying

\[ w_n = \Phi(\lambda, w_{n-1}) \quad (15) \]

converges strongly to $v_\lambda$ as $n$ goes to $+\infty$.

**B. Shapley operators**

An important application, which is our main motivation, is obtained in the framework of zero-sum two player repeated games[28]. For example take the simple case of a stochastic game with a finite state space $\Omega$, compact move sets $S$ and $T$ for player 1 and 2 respectively, payoff $g$ from $S \times T \times \Omega$ to $\mathbb{R}$, and transition probability $p$ from $S \times T \times \Omega$ to $\Delta(\Omega)$ (the set of probabilities on $\Omega$). Let $S = \Delta_f(S)$ (resp. $T = \Delta_f(T)$) the sets of probabilities on $S$ (resp. $T$) with finite support; we will denote by $g$ and $p$ the multilinear extensions from $S \times T$ to $S \times T$ of the corresponding functions.

The game is played as follow: an initial stage $\omega_1 \in \Omega$ is given, known by each player. At each stage $m$, knowing past history and current state $\omega_m$, player 1 (resp. player 2) chooses $\sigma \in S$ (resp. $\tau \in T$). A move $a_m$ of player 1 (resp. $b_m$ of player 2) is drawn accordingly to $\sigma$ (resp. $\tau$). The payoff $g_m$ at stage $m$ is then $g(a_m, b_m, \omega_m)$ and $\omega_{m+1}$, the state at stage $m+1$, is drawn accordingly to $p(a_m, b_m, \omega_m)$.

There are several ways of evaluating a payoff for a given infinite history:

\[ -\frac{1}{\lambda} \sum_{m=1}^{\infty} g_m \text{ is the payoff of the } n\text{-stage game} \]

\[ -\lambda \sum_{m=1}^{\infty} (1 - \lambda)^{m-1} g_m \text{ is the payoff of the } \lambda\text{-discounted game.} \]

For a given initial state $\omega$, we denote the values of those games by $v_n(\omega)$ and $v_\lambda(\omega)$ respectively; $v_n$ and $v_\lambda$ are thus functions from $\Omega$ into $\mathbb{R}$.

Let $F = \{f : \Omega \to \mathbb{R}\}$; the Shapley operator $J$ from $F$ to itself is then defined [27] by $f \to J(f)$, where $J(f)$ is the function from $\Omega$ to $\mathbb{R}$ satisfying

\[ J(f)(\omega) = \sup_{\sigma \in S, \tau \in T} \left\{ g(\sigma, \tau, \omega) + \sum_{\omega' \in \Omega} f(\omega') p(\omega' | \sigma, \tau, \omega) \right\} \]

\[ = \inf_{\tau \in T} \sup_{\sigma \in S} \left\{ g(\sigma, \tau, \omega) + \sum_{\omega' \in \Omega} f(\omega') p(\omega' | \sigma, \tau, \omega) \right\} \]

Then $J$ is nonexpansive on $F$ endowed with the uniform norm. The value $v_n$ of the $n$-stage game (resp. the value $v_\lambda$ of the $\lambda$-discounted game) satisfies relation (13) (resp. (14)).

This recursive structure holds in a wide class of zero-sum repeated games and the study of the asymptotic behavior of $v_n$ (resp. $v_\lambda$) as $n$ tends to $+\infty$ (resp. as $\lambda$ tends to 0) is a major topic in game theory (see [28] for example). Convergence of both $v_n$ and $v_\lambda$ (as well as equality of the limits) has been obtained for different class of games, for example absorbing games [15], recursive games [9], games with incomplete information [3], finite stochastic games [5], [6], and Markov Chain Games with incomplete information[24].

Even in the simple case of a finite stochastic game where the space $F$ on which $J$ is defined is $\mathbb{R}^n$, the Shapley operator $J$ is only nonexpansive for the uniform norm $\ell^\infty$. In the case of a general Shapley operator $J$, the Banach space (which may be infinite dimensional) on which $J$ is nonexpansive is always a set of bounded real functions (defined on a set $\Omega$ of states) endowed with the uniform norm. As shown in [12], [16], this lack of geometrical smoothness implies that the families $v_n$ and $v_\lambda$ may not converge. They may also converge to two different limits[17]. However the goal of the so called "Operator Approach" (see [26], [29]) is to infer, from specific properties in the framework of games, convergence of both $v_n$ and $v_\lambda$ as well as equality of their limits.

A closely related application, in the framework of discrete event systems, is the problem of existence of the cycle-time of a topological mapping [10], [11].

**C. Associated evolution equations**

In the current paper we investigate a slightly different direction: the aim is to show that the sequence $v_n$ and the family $v_\lambda$ defined in equations (13) and (14) behave asymptotically as the solutions of certain continuous-time
evolution equations. This is interesting for at least three reasons: first, this implies that proving the convergence of \( v_n \) or \( v_\lambda \) reduces to study the asymptotic of the solution of some evolution equation. Second, even if the definitions (13) of \( v_n \) and (14) of \( v_\lambda \) may seem dissimilar since one is recursive and the other is a fixed point equation, we will see that the corresponding equations in continuous time are of the same kind, hence it gives an insight on the equality \( \lim v_n = \lim v_\lambda \), satisfied for a wide class of games. Third, we will prove in the process some results of interest in their own right.

Notice that equation (5) can also be written as a difference equation

\[
(V_{n+1} - V_n) = J(V_n) - V_n \tag{16}
\]

which can be viewed as a discrete version of the evolution equation

\[
U'(t) = J(U(t)) - U(t). \tag{17}
\]

Similarly, equations (13) and (15) can be considered as discrete versions of

\[
u'(t) = \Phi\left(\frac{1}{1+\lambda}, u(t)\right) - u(t) \tag{18}
\]

and

\[
u'(t) = \Phi(\lambda, u(t)) - u(t) \tag{19}
\]

respectively. Notice that while (19) is autonomous, (18) is not.

The asymptotic relation between solutions of (17) and (5) will be discussed in section 3. In that section we will also prove some results about Eulerian schemes related to (17), which have an interpretation in terms of games with uncertain duration [20], [21] in the case of a Shapley Operator.

In section 4, we will study the asymptotic behavior of solutions of the non-autonomous evolution equation

\[
u'(t) = \Phi(\lambda(t), u(t)) - u(t) \tag{20}
\]

for some time-dependent parametrizations \( \lambda(t) \), which in particular will cover both cases of equations (18) and (19). We will first prove that when \( \lambda(t) = \frac{1}{t} \) the solution of (20) has the same asymptotic behavior, as \( t \) goes to \( +\infty \), as the sequence \( v_n \) as \( n \) goes to \( +\infty \). We will then examine the case where the parametrization \( \lambda(t) \) converges slowly enough to 0, establishing that the solution of (20) has then the same asymptotic behavior as the family \( v_\lambda \) as \( \lambda \) goes to 0. Finally, using our results in continuous time, we will study other dynamics in discrete time generalizing (13) and (15). Similarly to section III, in the case of a Shapley operator these dynamics have an interpretation in terms of games with uncertain duration.

III. DYNAMICAL SYSTEM RELATED TO THE OPERATOR \( J \)

Let us denote \( A = I - J \); the operator \( A \) is \( m \)-accretive, meaning that for any \( \lambda > 0 \) both properties are satisfied:

(i) \( \|x - y + \lambda A(x) - \lambda A(y)\| \geq \|x - y\| \) for all \( (x, y) \in X^2 \).

(ii) \( I + \lambda A \) is surjective.

This implies that \( A \) is maximal monotone[13]. Recall that the analogous in continuous time of equation (5) defining \( V_n \) is evolution equation (17), which can also be written as

\[
U'(t) = -A(U(t)) \tag{21}
\]

with initial condition \( U(0) = U_0 \), the Cauchy-Lipschitz theorem ensuring the existence and uniqueness of such a solution.

**Example 3.1:** Following example 2.1, suppose \( J(x) = x + c \). Then one has \( A(x) = -c \), so \( U(t) = U_0 + ct \).

This simple example shows that, as in discrete time where the true sequence to consider is not \( V_n \) but the normalized \( v_n \), we are not expecting convergence of \( U(t) \) but rather of the normalized quantity \( \frac{U(t)}{t} \). This is a consequence of the fact that we do not assume non emptiness of \( A^{-1}(0) \).

Apart from equation (5), there are numerous other natural discretizations of equation (21). For every \( x_0 \in X \) and any sequence \( \{\lambda_n\} \in [0,1]^\mathbb{N} \) the explicit Eulerian scheme is defined by

\[
x_n - x_{n-1} = -\lambda_n A x_{n-1} \tag{22}
\]

that is

\[
x_n = \left(\prod_{i=n}^{1}[I - \lambda_i A]\right)(x_0). \tag{23}
\]

Notice that choosing \( x_0 = 0 \) and \( \lambda_n = 1 \) for all \( n \) leads to the definition (5) of \( V_n \).

Other discrete trajectories are implicit proximal schemes (first introduced when \( A = \partial f \) in [19]) which satisfy:

\[
x_n - x_{n-1} = -\lambda_n A x_n \tag{24}
\]

that is

\[
x_n = \left(\prod_{i=n}^{1}[I + \lambda_i A]^{-1}\right)(x_0). \tag{25}
\]

In both cases we denote

\[
\sigma_n = \sum_{i=1}^{n} \lambda_i \tag{24}
\]

\[
\tau_n = \sum_{i=1}^{n} \lambda_i^2. \tag{25}
\]

Usually proximal schemes share better asymptotic properties (take the simple example where \( A \) is a rotation in \( \mathbb{R}^2 \) and \( \lambda_n \notin \mathbb{R}^2 \); then the proximal scheme will converge to the fixed point of the rotation, while the Eulerian one will diverge).

1 Usually these schemes are defined for any sequence of positive steps, but here, since we need the operators \( I - \lambda_n A \) to be non expansive, we have to assume that the \( \lambda_n \) lie in \([0,1]\)
However Eulerian schemes have the remarkable feature that they can be computed explicitly, and they arise naturally in the game-theoretic framework:

**Example 3.2:** When $J$ is the Shapley operator of a stochastic game $\Gamma$, $x_n$ defined by (22) is the non-normalized value of the following $n-$stage game: states, actions, payoff and transition are as in $\Gamma$, but at stage 1 there is a probability $1 - \lambda_n$ that the game goes on to stage 2 without any payoff or transition. Similarly at stage 2, there is no payoff nor transition with probability $1 - \lambda_{n-1}$, and at stage $n$ with probability $1 - \lambda_1$. In that case $\sigma_n$ and $\tau_n$ have a nice interpretation: the expected number of stages really played is $\sigma_n$, and the variance is $\sigma_n - \tau_n$. It is also worthwhile to notice that such games are particular cases of stochastic games with uncertain duration[20], [21].

For this reason we will study exclusively Eulerian schemes, in the case of an operator $A = I - J$. Results of this section will be of three kind: first we study the relative behavior of continuous and discrete dynamics when time goes to infinity. Given a sequence $\lambda_n \notin \ell^1$ one investigates the asymptotic relation between $U(\sigma_n)$ and the n-th term $x_n$ of the Eulerian scheme defined in (22). This is done first in the special case of $V_n$ (Corollary 3.7) and then in general (Corollary 3.12).

We also consider the case of a fixed time $t$. In that case one cuts the interval $[0, t]$ in a finite number $m$ of intervals of length $\lambda_t$. These steps define an explicit scheme by (22), hence an approximate trajectory by linear interpolation. One expects such a trajectory to be asymptotically closer to the continuous trajectory defined by (21) as the discretization of the interval becomes finer. This is proved first in the case where $\lambda_i = \frac{t}{m}$ for $1 \leq i \leq m$ (Proposition 3.9), and then generalized in Proposition 3.13.

In the process we prove that two classical results, involving proximal schemes and holding for any maximal monotone operator, have an Eulerian counterpart when $A$ is of the form $I - J$: we establish a new exponential formula in Proposition 3.9 and a Kobayashi-like inequality in Proposition 3.10.

A. Asymptotic study of the trajectory defined by equation (21)

The study of the asymptotic behavior of the solution of equation (17) in general Banach spaces has started in the early 70’s, in particular the main result of this subsection, Corollary 3.7 relating $v_n$ and $\frac{U(n)}{n}$, is already known (see [18] and [4]). Here we prove it in a different way, similar to the first chapter of [7], establishing during the proof some inequalities that will be helpful in the remaining of the paper. Let us begin by proving several useful lemmas:

**Lemma 3.3:** If $y : [a, b] \subset \mathbb{R} \rightarrow X$ is an absolutely continuous function satisfying for every $t \in [a, b]$

$$\|y(t) + y'(t)\| \leq (1 - \gamma(t))\|y(t)\| + h(t)$$

where $\gamma$ is a continuous function from $[a, b]$ to $[-\infty, 1]$ and $h$ is a continuous function from $[a, b]$ to $\mathbb{R}$, then $y$ satisfies

$$\|y(t)\| \leq e^{-\int_a^t \gamma(s) ds} \left(\|y(a)\| + \int_a^t h(s)e^{\int_a^r \gamma(r) dr} ds\right)$$

for all $t \in [a, b]$.

**Proof:** See [30].

We now use this technical result to compare two solutions of (17):

**Proposition 3.4:** If both $U$ and $V$ satisfy (17), then $\|U(t) - V(t)\|$ is non-increasing.

**Proof:** Define $f = U - V$ which satisfies

$$\|f(t) + f'(t)\| = \|J(U(t)) - J(V(t))\| \leq \|U(t) - V(t)\| = \|f(t)\|.$$ 

Apply the preceding proposition to $\gamma \equiv 0$ and $f$.

**Corollary 3.5:** If $U$ is a solution of (17), then $\|U'(t)\|$ is non-increasing.

**Proof:** Let $h > 0$ and $U_h(t) = U(t + h)$. The function $U_h$ satisfies solution equation (17), so applying the preceding proposition to $U$ and $U_h$ we get that $t \mapsto \frac{\|U_h(t+t) - U(t)\|}{h}$ is non-increasing on $\mathbb{R}^+$. Letting $h$ go to 0 gives the result.

An interesting consequence of Corollary 3.5 is the following inequality, proved in Chapter 1 of [7]:

**Lemma 3.6 (Chernoff’s estimate):** Let $U$ be the solution of (17) with $U(0) = U_0$. Then

$$\|U(t) - J^n(U_0)\| \leq \|U'(0)\| \sqrt{t + \frac{n - t}{2}}.$$ 

**Proof:** [Sketch of proof] Proceed by induction on $n$; the proof for the case $n = 0$ comes from the fact that $\|U'\|$ is non-increasing by Corollary 3.5.

In particular if we take $U_0 = 0$ and $t = n$ in Lemma 3.6, we finally get the following corollary relating continuous and discrete trajectories:

**Corollary 3.7:** The solution $U$ of (17) with $U(0) = 0$ satisfies

$$\left\|\frac{U(n)}{n} - v_n\right\| \leq \frac{\|J(0)\|}{\sqrt{n}}.$$ 

In particular $v_n$ converges iff $\frac{U(t)}{t}$ converges, and then the limits are the same.

**Proof:** See[30].

B. An exponential formula

When $A$ is a $m$-accretive operator on a Banach space, a fundamental result (see [8] p. 267) is that the solution $U$ of (17) satisfies the following exponential formula for every $t \geq 0$, where the convergence is strong:

$$\lim_{m \rightarrow +\infty} \left(I + \frac{t}{m}A\right)^{-m} (U_0) = U(t) \quad \text{(26)}$$

In the special case where $J$ is a nonexpansive operator and $A = I - J$, we now establish an Eulerian analogous of this classical "proximal exponential formula".

**Definition 3.8:** For $x \in X$, $l \in \mathbb{N}$ and $t \in \mathbb{R}^+$, let us denote

$$U^m_t(x) = \left(I - \frac{t}{m}A\right)^m (x) \quad \text{(27)}$$

the $m$-th term of an Eulerian scheme with steps $\frac{t}{m}$. 

956
Proposition 3.9: Let $U_0 \in X$ and $U$ the solution of (17) with $U(0) = U_0$. Then if $m \geq t$,

$$
\|U_i^m(U_0) - U(t)\| \leq \|A(U_0)\| \frac{t}{\sqrt{m}}.
$$

(28)

In particular, for any $t \geq 0$, the following strong convergence holds:

$$
\lim_{m \to +\infty} \left( I - \frac{t}{m} A \right)^m (U_0) = U(t)
$$

(29)

Proof: See [30].

C. Comparaison of two Eulerian schemes

To generalize Proposition 3.9 to explicit schemes with arbitrary steps, it is useful to estimate first the difference between two Euler schemes: let $x_0$ and $\tilde{x}_0$ in $X$, $\{\lambda_n\}$ and $\{\tilde{\lambda}_n\}$ two sequences in $[0,1]$. Define $x_n$, $\sigma_n$ and $\tau_n$ (resp. $\tilde{x}_n$, $\tilde{\sigma}_n$ and $\tilde{\tau}_n$) as in (22), (24) and (25). The following proposition, which gives a majoration of the distance between two Eulerian trajectories, is an analagous of the classical Kobayashi inequality (Lemma 2.1 in [14]) which gives a majoration of the distance between two proximal trajectories:

Proposition 3.10: For any $z \in X$ and $(k, l) \in \mathbb{N}^2$,

$$
\|x_k - \tilde{x}_l\| \leq \|x_0 - z\| + \|\tilde{x}_0 - z\| + \|A(z)\| \sqrt{(\sigma_k - \tilde{\sigma}_l)^2 + \tau_k + \tilde{\tau}_l}
$$

Proof: See [30].

D. Comparaison of an Eulerian scheme to a continuous trajectory

We now combine the results of the two preceding subsections: Propostion 3.9 comparing the continuous trajectory with a particular Eulerian scheme, and Proposition 3.10 relating any two Eulerian schemes.

Corollary 3.11: Let $\{x_n\}_{n \in \mathbb{N}}$ be an Eulerian scheme as defined in (22). Then for any $t \geq 0$ and $k \in \mathbb{N}$,

$$
\|x_k - U(t)\| \leq \|x_0 - U_0\| + \|A(U_0)\| \sqrt{(\sigma_k - t)^2 + \tau_k}
$$

Proof: Apply Proposition 3.10 to $x_k$ and $U_i^m(U_0)$ to get

$$
\|x_k - U_i^m(U_0)\| \leq \|x_0 - U_0\| + \|A(U_0)\| \sqrt{(\sigma_k - t)^2 + \tau_k + \frac{t^2}{m}}.
$$

Let $m$ go to $+\infty$ and use Proposition 3.9.

On the other hand, take now the case of a fixed time $t$. Let $U$ be the solution of (21) with initial condition $U(0) = U_0$, and let $\{x_i\}_{0 \leq i \leq n}$ defined by (22) be an Eulerian scheme with same initial condition $x_0 = U_0$ and $\sigma_n = t$. One constructs an approximation $\tilde{x}$ of the continuous trajectory $U$ on the interval $[0, t]$ by $\tilde{x}(\sigma_k) = x_k$ for $0 \leq k \leq n$, and linear interpolation on intervals $[\sigma_k, \sigma_{k+1}]$. The following proposition states that such approximation $\tilde{x}$ will becomes asymptotically close to $U$ as the discretization $0 \leq \lambda_1 \leq \lambda_2 \leq \cdots \leq \sigma_{n-1} \leq \sigma_n = t$ of the interval $[0, t]$ gets finer.

Proposition 3.13: For any $t'$ in the interval $[0, t]$,

$$
\|\tilde{x}(t') - U(t')\| \leq \|A(U_0)\| (1 + (1 + \sqrt{2})t) \cdot \max_{1 \leq i \leq n} \{\lambda_i\}.
$$

Proof: See [30].

This proposition has an interpretation in the particular framework of Example 3.2: consider a game with an expected duration of $t$. The previous result establishes that this game has a non normalized value close to $U(t)$, providing that at each stage the probability of playing is small (that is to say, if there is a high variance in the number of stages really played).

IV. DYNAMICAL SYSTEMS LINKED TO THE FAMILY

$$
\Phi(\lambda, \cdot)
$$

Let $\lambda : \mathbb{R} \to [0, 1]$ be a continuous function. In this section we study the asymptotic behavior of the solution to evolution equation (20):

$$
u(t) + u'(t) = \Phi(\lambda(t), u(t)) \quad \text{with } u(0) = u_0
$$

where $\Phi$ is the operator defined by equation (11).

Remark 4.1: Since the mapping $(x, t) \to \Phi(\lambda(t), x - x)$ is globally 2-Lipschitz in its first variable, Cauchy-Lipschitz-Picard theorem ensures the existence and uniqueness of the solution of (20), and that it is defined on the whole set $\mathbb{R}^+$. When the recession function $\Phi(0, \cdot)$ exists, any accumulation point $v$ of $v_n$ or $v_\lambda$ will satisfy

$$
\Phi(0, v) = v
$$

(30)

but equation (30) may have many solutions (for example in the case of games with incomplete information [26] any convex/concave function satisfies (30)). The evolution equation (20) may thus be seen as a perturbation of (30), and we will study the effect of some perturbations on the asymptotic behavior of the solution of (20). See for example [2] for a similar approach in the framework of convex minimization.

The main results of this section are the following:

- When $\lambda$ is the constant $\lambda$, the solution of (20) converges to $v_\lambda$.
- When $\lambda(t) \sim \frac{1}{t}$, the solution of (20) behave asymptotically as the family $\{v_n\}$.
- When $\lambda(t)$ converges to 0 slowly enough, the solution of (20) behave asymptotically as the family $\{v_\lambda\}$.

The first two results are not surprising since in those cases evolution equation (20) is a continuous version of equation...
In the process of proving those three results, we also answer natural questions about the behavior of the solution \( u \) of equation (20) as a function of the parameters, namely we will prove that:

- If \( \lambda \not\in \ell^1 \) the asymptotic behaviour of \( u \) does not depend on the initial value \( u_0 \).

- If two parametrizations \( \lambda \) and \( \tilde{\lambda} \) are asymptotically close, then it is also the case for the corresponding solutions \( u \) and \( \tilde{u} \).

First we prove a simple fact that will be repeatedly used in the remaining of the paper. Recall, by equation (14), that for any \( t \geq 0 \), \( v_{\lambda(t)} \) is the only solution of

\[
v_{\lambda(t)} = \Phi\left(\lambda(t), v_{\lambda(t)}\right).
\]

The following Lemma relates the behavior of \( u' \) to that of \( u(t) - v_{\lambda(t)} \):

**Lemma 4.2**: Let \( u \) be the solution of evolution equation (20) and \( v_{\lambda(t)} \) be defined by (31). Then for any \( t \geq 0 \), \( \|u(t) - v_{\lambda(t)}\| \leq \frac{\|u'(t)\|}{|\lambda(t)|} \).  

**Proof**:

\[
\|u'(t)\| = \|u(t) - \Phi(\lambda(t), u(t))\| \\
\geq \|u(t) - v_{\lambda(t)}\| - \|\Phi(\lambda(t), u(t)) - \Phi(\lambda(t), v_{\lambda(t)})\| \\
= \|u(t) - v_{\lambda(t)}\| - (1 - \lambda(t)) \|u(t) - v_{\lambda(t)}\| \\
= \lambda(t) \|u(t) - v_{\lambda(t)}\|.
\]

**A. Constant Case**

We start by considering the simplest case where the function \( \lambda \) is a constant \( \lambda \). Equation (20) is then a continuous analog of equation (15), so one can expect that \( u(t) \) converges to \( v_{\lambda} \), and indeed this is the case.

Start by a technical lemma:

**Lemma 4.3**: If \( f \) satisfies \( f(t) + f'(t) = B(f(t)) \), where \( B \) is an \( 1 - \lambda \) contracting operator, then

\[
\|f'(t)\| \leq \|f'(0)\| \cdot e^{-\lambda t}.
\]

**Proof**:

Let \( h > 0 \) and \( f_h(t) = \frac{f(t + h) - f(t)}{h} \). Since \( B \) is \( (1 - \lambda) \) contracting:

\[
\|f_h(t) + f'_h(t)\| = \frac{1}{h} \|B(f(t + h)) - B(f(t))\| \leq (1 - \lambda) \|f_h(t)\|,
\]

Lemma 3.3 applied to \( f_h \) thus implies that

\[
\|f_h(t)\| \leq \|f_h(0)\| \cdot e^{-\lambda t}
\]

and letting \( h \) go to 0 gives the result.

An immediate consequence of Lemmas 4.2 and 4.3 is:

**Corollary 4.4**: If \( u \) is the solution of (20) with \( \lambda(t) \) the constant function \( \lambda \), then

\[
\lim_{t \to +\infty} u(t) = v_{\lambda}
\]

**B. Some Generalities on the Non-Autonomous Case**

The case when the parametrization \( \lambda \) is not constant is more difficult to handle: the same method as in the proof of corollary 4.4 leads to:

\[
u(t + h) - u(t) + u'(t + h) - u'(t)
\]

\[
\lambda(t) \|u(t) - v_{\lambda(t)}\|
\]

but Lemma 3.3 does not apply.

However, we can prove if the perturbation is strong enough:

**Proposition 4.5**: If \( \int_0^{+\infty} \lambda(t) dt = +\infty \), the asymptotic behavior of \( u \) solution of (20) does not depend on the choice of \( u(0) \).

**Proof**:

Let \( u \) and \( v \) be two solutions of (20), define the function \( g \) by \( g(x) = \|u(x) - v(x)\| \). According to Lemma 3.3,

\[
g(x) \leq g(0) \cdot e^{-\int_0^x \lambda(t) dt}
\]

from which the proposition follows.

**C. Case of \( \lambda(t) \approx \frac{1}{t} \)**

When \( \lambda(t) = \frac{1}{t} \), equation (20) is the continuous counterpart of equation (13), so we expect \( u(t) \) to have the same asymptotic behavior as \( v_n \). This will be proved with an additional hypothesis on \( \Phi \) in the next section. Here we show a slightly weaker result without any assumption.

**Proposition 4.6**: There exists a function \( \lambda : [0, +\infty] \to [0, 1] \) such that \( \lambda(t) \approx \frac{1}{t} \) and for which the solution \( w \) of (20) satisfies

\[
\|w(n) - v_n\| \to 0.
\]
Proof: See [30].
An interesting corollary of this Proposition, which gives a sufficient condition for convergence of both $v_n$ and $v_\lambda$ to the same limit, is:

**Corollary 4.7:** Let $U$ be the solution of (17). If $U'(t)$ converges to $l$ when $t$ goes to $+\infty$, then $v_n$ and $v_\lambda$ converge to $l$ as well as $n$ goes to $+\infty$ and $\lambda$ goes to 0, respectively.

**Proof:** See [30].

**D. Case of a slow parametrization**

From now on the following assumption ($\mathcal{H}$) will be made: there is a constant $C$ such that

$$\|\Phi(\lambda, x) - \Phi(\mu, x)\| \leq |\lambda - \mu| (|C + \| x \||)$$

$\forall x \in X$, $\forall(\lambda, \mu) \in ]0, 1[^2$. ($\mathcal{H}$)

**Remark 4.8:** ($\mathcal{H}$) is satisfied as soon as $J$ is the Shapley operator of a game with bounded payoff since in that case

$$\|\Phi(\lambda, x) - \Phi(\mu, x)\| \leq |\lambda - \mu| (|\| x \|| + \| x \|).$$

**Remark 4.9:** Hypothesis ($\mathcal{H}$) implies that for every $(\lambda, \mu)$,

$$\frac{\|v_\lambda - v_{\mu}\|}{|\lambda - \mu|} \leq C' \frac{\lambda}{\lambda}$$

for some constant $C'$: in some sense ($\mathcal{H}$) is thus a statement about the speed of variation of the family $\{v_\lambda\}$.

The principal result of this subsection is Proposition 4.10 which states that under this hypothesis, if the parametrization $\lambda$ converges slowly enough to 0, then the corresponding solution of (20) has the same asymptotic behavior as the family $\{v_\lambda\}$. We start by a technical result:

**Proposition 4.10:** Let $\lambda$ be a $C^1$ function from $[0, +\infty[ \rightarrow ]0, 1[$ such that $\frac{\lambda(t)}{\lambda(t)}$ converges to 0 as $t$ goes to $+\infty$, and let $u$ be the corresponding solution of equation (20). Then $\|u(t) - v_\lambda(t)\|$ goes to 0 as $t$ goes to $+\infty$.

**Proof:** See [30].

**Remark 4.11:** Note the similarity of this proposition with some approximation results for dynamical systems in the framework of Hilbert spaces, for example the slow parametrization in [2]:

- first there is a parallel between the strong monotonicity condition in [2] p. 523 and our assumption that the $\Phi(\lambda, \cdot)$ are contracting.
- Second between a condition about the derivative of the trajectory in the same paper p. 528 and our hypothesis ($\mathcal{H}$) (see remark 4.9).
- Third the slow-convergence condition is the same (see condition (ii) in [2] p. 528).
- Lastly, results of both papers are of the same nature: convergence of a certain family $\{v_\lambda\}$ in this paper implies that the solution of any slowly-perturbed evolution equation tends to this limit as time goes to infinity.

A difference however is the fact that in this paper we also have a reciprocal: if for any slow parametrization $\lambda$ the solution $u(t)$ of (20) converges as $t$ goes to infinity, then the family $v_\lambda$ converges to the same limit as $\lambda$ goes to 0.

Another interesting consequence of hypothesis ($\mathcal{H}$) is Proposition 4.12 which states that if two parametrizations are close to one other, then this is also the case for the trajectories:

**Proposition 4.12:** Let $u$ and $v$ the two solutions of (20) for some functions $\lambda$ and $\mu$ respectively. Assume that $u$ is bounded and $\mu \notin l^1$.

Then, $\|u(t) - v(t)\|$ goes to 0 in the two following cases:

a) $\mu(t) \approx \lambda(t)$ as $t$ goes to $+\infty$

b) $|\lambda - \mu| \in l^1$.

**Proof:** See [30].

Some interesting corollaries follows immediately: first because of Corollary 4.4, we get the

**Corollary 4.13:** If $\lambda(t) \rightarrow 0$, then $u(t) \rightarrow v_\lambda$

Then, combining the results of section IV-C and Propositions 4.10 and 4.12 we deduce the following Corollary bringing to light the tight difference between dynamics related to lim $v_n$ and lim $v_\lambda$:

**Corollary 4.14:** For $\alpha \in [0, 1[$, let $u^{\alpha}$ be the solution of $u(t) + u^{\alpha}(t) = \Phi((1 + t)^{\alpha - 1}, u(t))$ with $u(0) = u_0$ (34)

Then $u^{\alpha}(t)$ converges to some $l \in X$ when $t$ goes to $+\infty$ if $v_n$ converges to $l$ as $n$ goes to $+\infty$; and for $\alpha \in [0, 1[$ $u^{\alpha}(t)$ converges to some $l \in X$ as $t$ goes to $+\infty$ if $v_\lambda$ converges to $l$ as $\lambda$ goes to 0.

**E. Back to discrete time**

We proved in the last section that under hypothesis ($\mathcal{H}$), the solution of (20) has the same asymptotic behavior as the family $\{v_\lambda\}$ as soon as $\lambda$ converges slowly enough to 0.

One may wonder if it is true as well in discrete time. For any sequence $(\lambda_n)_{n \in N}$ in $[0, 1[$, define the discrete counterpart of equation (20):

$$w_n = \Phi(\lambda_n, w_{n-1})$$

with $w(0) = w_0$ (35)

Then one obtains the discrete version of Proposition 4.10:

**Proposition 4.15:** Let $\lambda_n$ be a sequence in $[0, 1[$. Assume that both $\lambda_n$ and $\frac{\lambda_n - 1}{\lambda_n}$ tend to 0 as $n$ goes to $+\infty$.

Then the solution $(w_n)_{n \in N}$ of (35) satisfies

$$\|v_\lambda_n - w_n\| \rightarrow 0$$

as $n$ goes to $+\infty$.

**Proof:** See [30].

**Corollary 4.16:** $v_\lambda$ converges as $\lambda$ goes to 0 if and only if there exists a sequence $\lambda_n$ satisfying the hypothesis of Proposition 4.15 such that the corresponding sequence $w_n$ defined by (35) converges.

**Proof:** See [30].

As in the section 3 (Example 3.2), there is an interpretation in terms of games with uncertain duration:

**Example 4.17:** Consider the case of a game with Shapley operator $J$. Let $\{\lambda_n\}$ be a sequence in $[0, 1]$ and $w_n$ defined by equation (35). Then $w_n$ is the value of the following game with uncertain duration: with probability $\lambda_n$ the game stops after stage 1, and the payoff is the payoff during stage 1. With probability $1 - \lambda_n$ there is no payoff during stage 1 but a transition, and game goes to stage 2. Then, conditionally to
the game going to stage 2, with probability $\lambda_{n-1}$ the game stops after stage 2, and the payoff is the payoff during stage 2; and with probability $1 - \lambda_{n-1}$ there is no payoff during stage 2 but a transition, and game goes to stage 3. If the game goes to stage $n$, with probability $\lambda_n$ the payoff is the payoff during stage $n$ and with probability $1 - \lambda_n$ the payoff is 0.

Proposition 4.15 then states that if $\{\lambda_n\}$ is of slow variation, the value of this game with uncertain duration is close to the value of the $\lambda_n$-discounted game.

As a final remark to this section, notice the way in which we proved Proposition 4.15, with a back and forth process to continuous dynamics; it should be interesting to search another proof using only discrete time methods.

V. CONCLUDING REMARKS

In this paper we proved that the asymptotic behavior of $v_\lambda$ and $v_\lambda$ can be derived from the asymptotic behavior of solutions of some evolutions equations, namely (17) and (19). It should thus be interesting to determine which additional conditions on the nonexpansive operator $J$ may imply convergence of the solutions of these equations, and so convergence of $v_\lambda$ and $v_\lambda$.

Notice that Corollary 4.14 hints that $v_\lambda$ and $v_\lambda$ should have the same asymptotic behavior for a wide class of nonexpansive operators, since the study of $\lim v_\lambda$ seems to be a limit case of the study of $\lim v_\lambda$. Of interest is also Corollary 4.7 which gives a sufficient condition for existence of both $\lim v_\lambda$ and $\lim v_\lambda$ as well as their equality.

In Examples 3.2 and 4.17 we saw that some results that arose naturally during this paper have a nice interpretation in the framework of games with uncertain duration. In particular we showed that for specific types of uncertain duration, the value of those games behave asymptotically either as $v_\lambda$ or $v_\lambda$ as the expected time played tends to infinity. Following [20], [21] it thus should be interesting to study uncertain duration more generally, hoping that some conditions on the Shapley Operator will provide convergence of values for more than just finitely repeated and discounted games.

ACKNOWLEDGMENTS

The article [30] on which this work is based is also part of my PhD thesis. I would like to thank my advisor Sylvain Sorin as well as Jérôme Bolte, Juan Peypouquet and an anonymous referee for very helpful comments and references.

REFERENCES